Sailfish Job Interview Questions And Answers

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Sailfish Interview Questions And Answers Guide.

Question - 1:

Do you know what platforms will Sailfish OS support?

Ans:

Sailfish OS is being ported to many platforms already in the open source community. We are active participants in the community development and we'll do our best to make it flourish for all interested Sailfish users. We encourage to follow this development closely.

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Question - 2:

Do you know what is the relationship of Sailfish OS and Nemo Mobile project?

Ans:

Specifically Nemo Mobile has a UI and a set of applications that we won't use in the final Jolla product nor in Sailfish OS. We are contributing to Nemo Mobile and our intention is to keep Sailfish OS compatible with Nemo Mobile and vice versa.

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Question - 3:

Tell me what APIs (application programming interface) will Jolla / Sailfish provide from device platform?

Ans:

Qt APIs (QtQuick, QtMobility, QtWebkit and more) should be used by typical Sailfish OS applications. Also standard Linux APIs within reason for mobile usage will be available.

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Question - 4:

Tell me will Sailfish SDK be available for Linux and Windows?

Ans:

Yes Sailfish SDK is based on QtCreator and will be available in Windows, Linux and OSX.

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Question - 5:

Do you know the devices running Sailfish OS?

Ans:

Sailfish runs on the Jolla phone.
Sailfish has also been ported to devices like:
  Acer Iconia Tab W500
  ExoPC
  Google Nexus One
  Google Nexus 4
  Google Nexus 5
  Google Nexus 7
  Samsung Galaxy S3
  HP Mini
  O2 Joggler
  PackardBell Butterfly Touch
  Nokia N950 and Nokia N9 - during several presentations given by Jolla

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Question - 6:

Do you know about Sailfish OS software availability?

Ans:

Sailfish will be able to run most applications that were originally developed for MeeGo and Android, in addition to native Sailfish applications. This will give it a large catalogue of available apps on launch.

Considering upon Jolla's declarations that Sailfish OS is be able to use software from following platforms

   Sailfish (natively created + ported like from Qt, Symbian, MeeGo - developers have reported that porting a Qt written software with Sailfish SDK takes a few hours only)

   Android applications are directly running in Sailfish OS. They are compatible as they are in third-party Android stores, with no needed modification (in most cases).

   MeeGo (because of backward compatibility thanks to MeeGo code legacy included in the Mer core)

   Unix and Linux (as Sailfish is Linux then using such a software is possible, especially RPM packages, either in terminal/console mode or with limitations implying from using Sailfish UI, if not ported and adjusted)

   HTML5

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Question - 7:

Explain Sailfish OS Components?

Ans:

Jolla has revealed its plans to use the following technologies in Sailfish OS:
   The Mer software distribution core
   A custom built user interface
   HTML5
   QML and Qt

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Question - 8:

Tell us what you know about Sailfish OS?

Ans:

Sailfish is a Linux-based mobile operating system developed by Jolla in cooperation with the Mer project and supported by the Sailfish Alliance. It is to be used in upcoming smartphones by Jolla and other licencees. Although it is primarily targeted at mobile phones, it is also intended to support other categories of devices.

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